



TREASURE BELOW



VIDEO GAME INSTRUCTIONS

GAME SCENARIO

There's fabulous golden treasure down there, just waiting to be taken. There's also much danger with jelly fish, octopus, sharks and other undersea creatures patrolling the deep.

You've got your trusty knife and speargun for protection. Be careful, sometimes these sea monsters will surround you and you have to fight your way to the top to keep your golden treasure along with your quest. The action gets faster and faster. You test every video skill you know, plus invent a few new ones, but get that treasure you will . . .

SETTING UP

Always insert cartridge with console power off.

Securely connect left joystick. Hold joystick with "Attack" ("Fire") button on your upper left corner as shown.

When power to the console is turned on, the first scene of the game will be displayed on the TV screen. Two numbers will appear on the lower part of the screen. The left number, which will be zero at the start of play is your score. The right number tells the player which game level is selected.

Game Select Switch

Treasure Below is a 4 part game. The player can select any one of four starting levels by depressing game select switch. If the game select switch is depressed and held down, the level selection will cycle automatically. The higher the level, the more difficult the game.

Right Difficulty Switch

This switch can be used to stop the game (time out) at any time by placing it in the B position. To continue the game play, return the switch to A position.

Note: Left difficulty switch is not used. Leave in position A.

TV Type Switch

This switch has no effect on this cartridge.

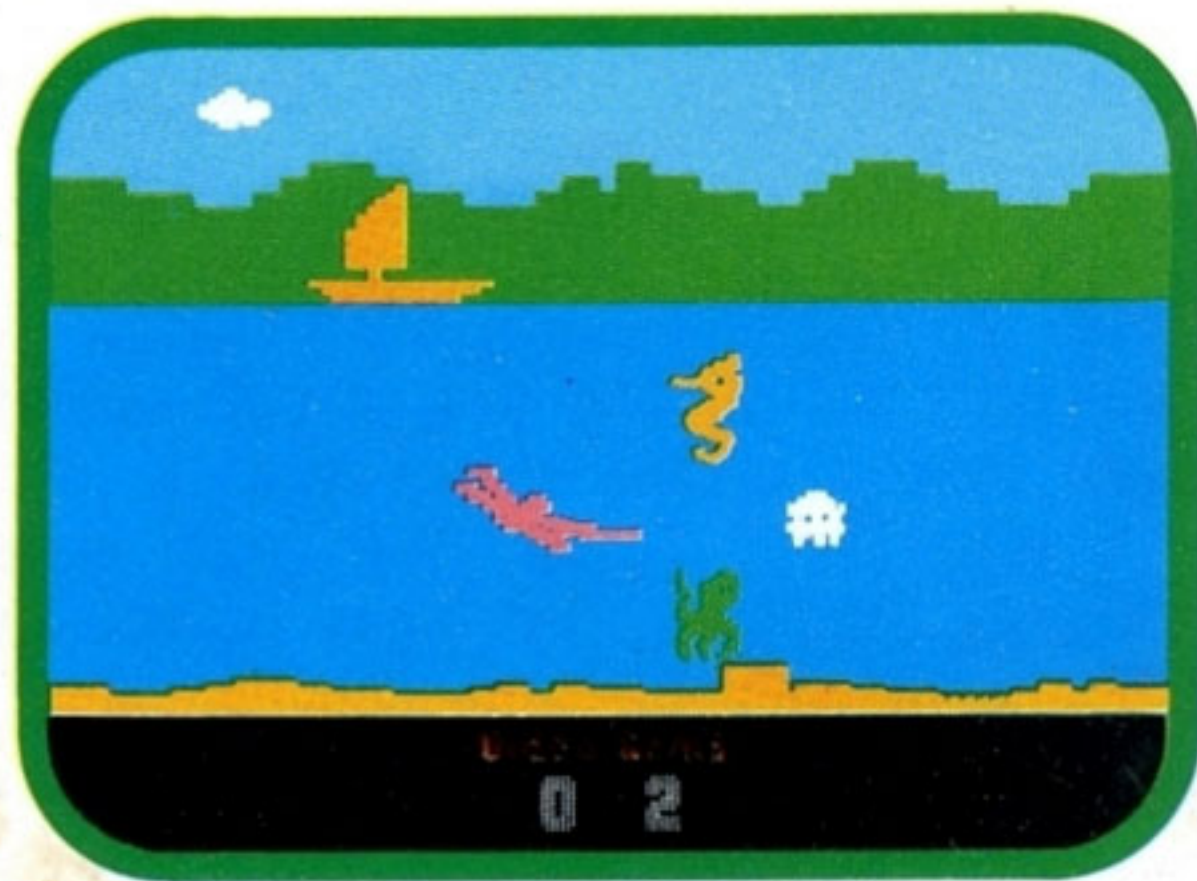


Figure to upper part of screen

Figure to right

To TV

Figure to left

Figure to bottom of screen

Attack



Left Difficulty

Right Difficulty

TV Type

Game Select



PLAYING

To start the game press the button on the joystick (or the game reset button on the console). Initially you are the Diver sitting in a boat. You can move the boat to the left or right by means of the joystick control. You dive into the water by pulling down the joystick and manoeuver the Diver to the bottom of the sea to pick up the golden treasure. On the way down you can be attacked by a seahorse, a jelly fish and an octopus but you can fight off these creatures with your trusty knife. When these creatures attack, depress the attack button to strike terror into your opponents. When you swim near and over the top of the golden treasure, you will automatically pick it up. Return successfully to your boat to score points.

Each game level has 6 gold bars to be picked up.

To find all 6 gold bars, you must search in three areas. To go to a new area, move the diver all the way over to either the right or left edge of the screen. You will automatically enter a new search area.

The speed increases with the number of gold bars you pick up and the number of creatures you repel.

SCORING

You can score in two ways. First by picking up gold bars and placing it into the boat, and second, by repelling the attacking creatures. The scoring is as follows:

Game level	Points scored by repelling each creature	Points scored by picking up a gold bar and placing it into the boat
1	10	50
2	20	100
3	30	200
4	40	300

Bonus

One bonus life will be scored after picking up all 6 gold bars without being caught.

Proficiency Ratings

Points Scored	Ratings
3,000	poor
5,000	good
10,000	excellent
15,000	geat

Note: If you score over 9999 points, the counter will cycle to zero and begin counting up again. To compute your final score, just add 10,000 to the score shown.

High Score Memory

At the end of each game the highest score will be shown at the bottom of the screen alternating with the VIDEO GEMS logo. The high score memory keeps the highest recorded score during the time of active play. Turning the main power switch off will result in the loss of this memory.

HELPFUL HINTS

Search out the gold bars from your boat before entering the water.

Have fun, good luck and look for other challenging VIDEO GEMS products.

WARRANTEE

In lieu of any other expressed warrantee by distributors or retailers Video Gems warrants to the original consumer purchaser of this Video Gems game cartridge that it will be free from defects in materials and workmanship for 90 days from the date of purchase. If this cartridge is discovered to be defective within the warranty period, Video Gems, at its option, will repair or replace this cartridge free of charge, upon receipt of the cartridge, postage prepaid, with proof of date of purchase, at the following location:

VIDEO GEMS

G.P.O. Box 13014, Hong Kong.

This warranty is limited to electronic and mechanical parts contained within the cartridge. It is not applicable to normal wear and tear and is not applicable and shall be void if the defect has arisen through, or the cartridge shows signs of, misuse, excessive wear, modifications, or tampering.

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